

Final Project – Additional Clarifications

This document will be updated throughout the **FIRST** week of the project, with answers to questions from students about the final project.

1. Teams will **NOT** be able to physically see the test environment with obstacles. This means that teams will have to rely solely on the sensor information to visualize the test environment and navigate the CyBot to its final destination. (11/7/2017)
2. Good faith effort must be made to navigate around obstacles. A random walk in the test environment is not a good faith effort and does not satisfy project requirements. (11/7/2017)